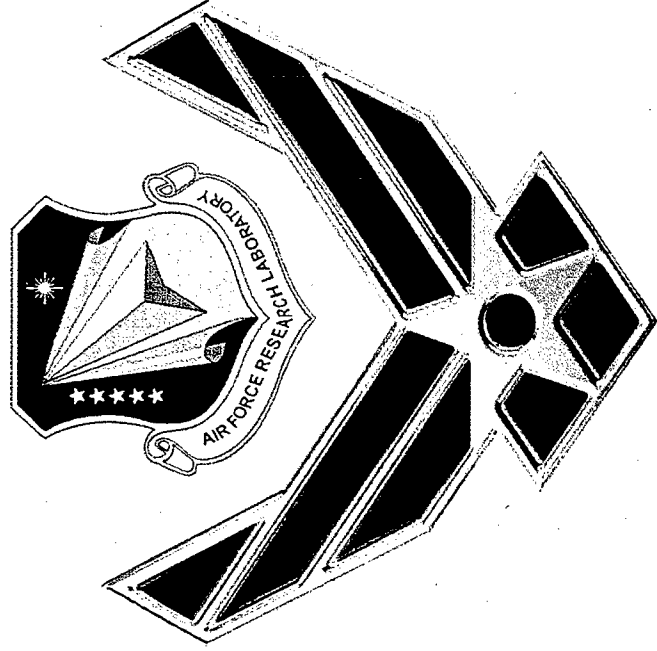


COLISEUM: An Application Programming Interface for 3D Plasma Simulations



**Douglas VanGilder, PhD
Air Force Research Laboratory
Edwards AFB, CA**

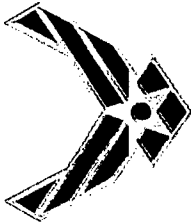
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Introduction

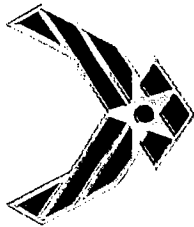


Tasks:

- Developing software to simulate thruster-spacecraft interaction
- Supporting EP Lab tasks:
 - EP device modeling
 - Chamber interaction modeling
- Supporting DoD flight programs

National Program

- AFRL/PRSS and PRSA
- Massachusetts Institute of Technology
- Virginia Tech
- University of Michigan
- Advatech Pacific
- Lockheed Martin



Objective

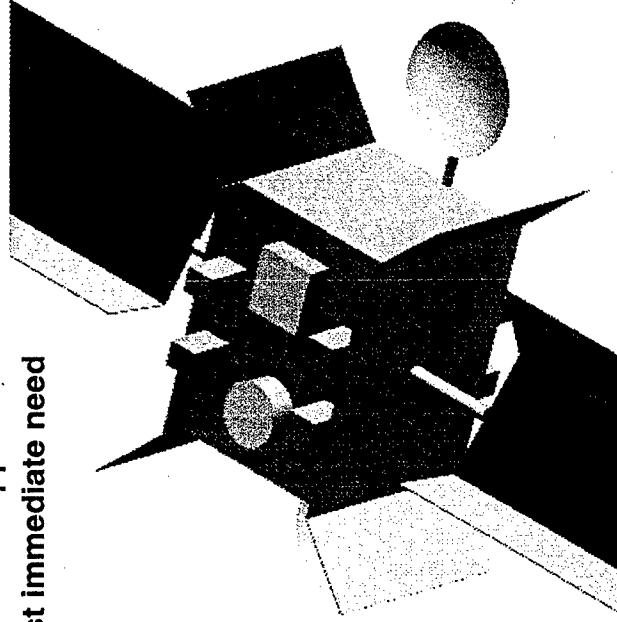
Requirement: - Detailed description of plume properties (plasma expansion)

- Knowledge of plume – surface interactions (models from data)

A single FLEXIBLE, USABLE 3-D code which can be used to model thruster plume/surface interaction in the following situations:

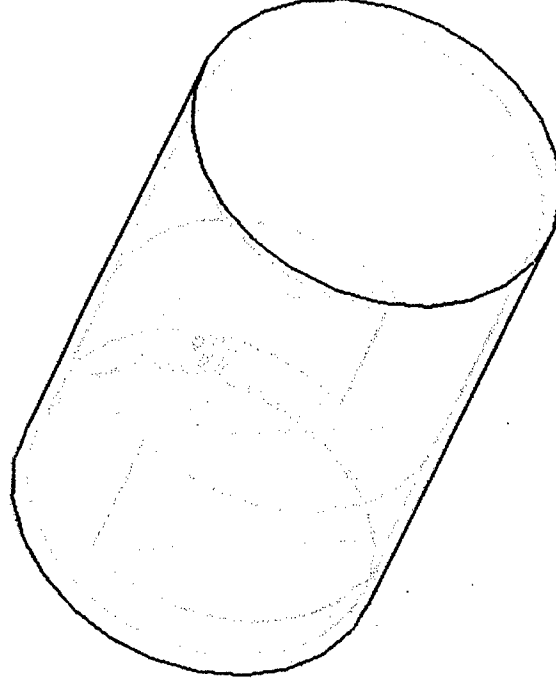
Spacecraft in LEO or GEO

- Most common application
- Greatest immediate need

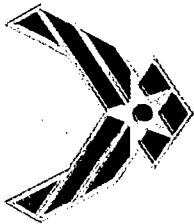


Inside a vacuum test facility

- Necessary for strong code validation
- Independent utility: Design of vacuum test facilities



USABLE: A typical simulation can be set up and run in less than 1 day by a user with less than 3 days training.



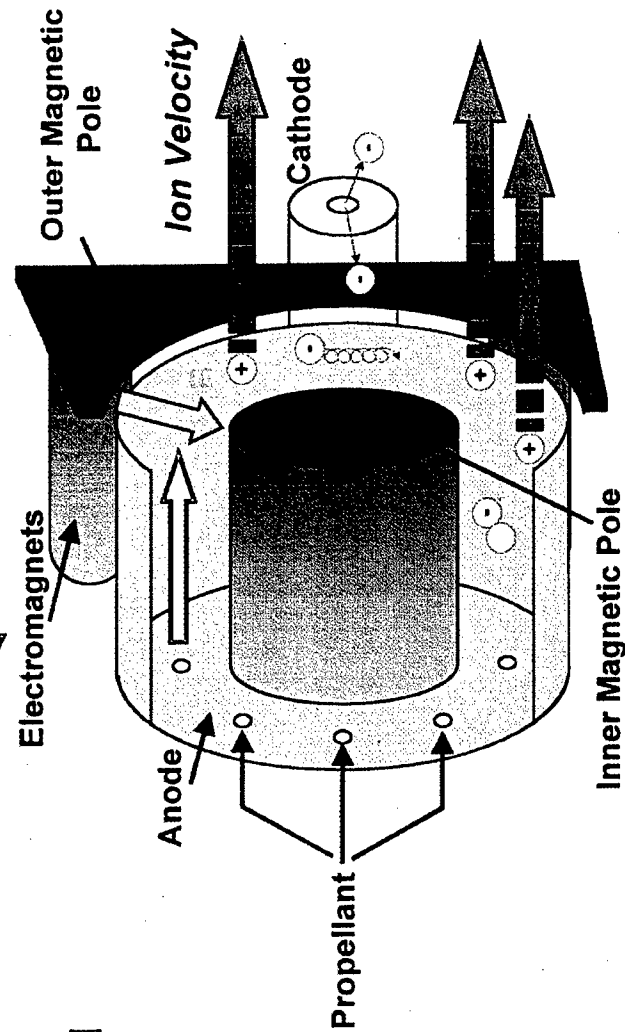
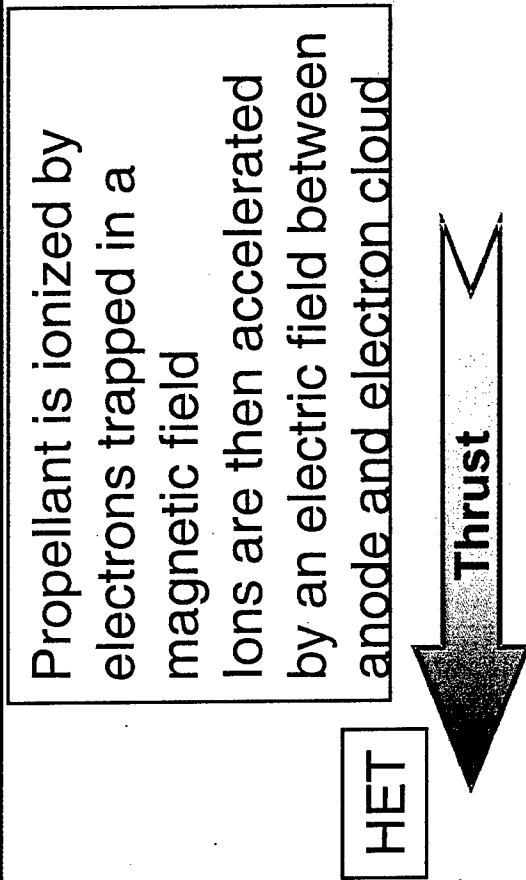
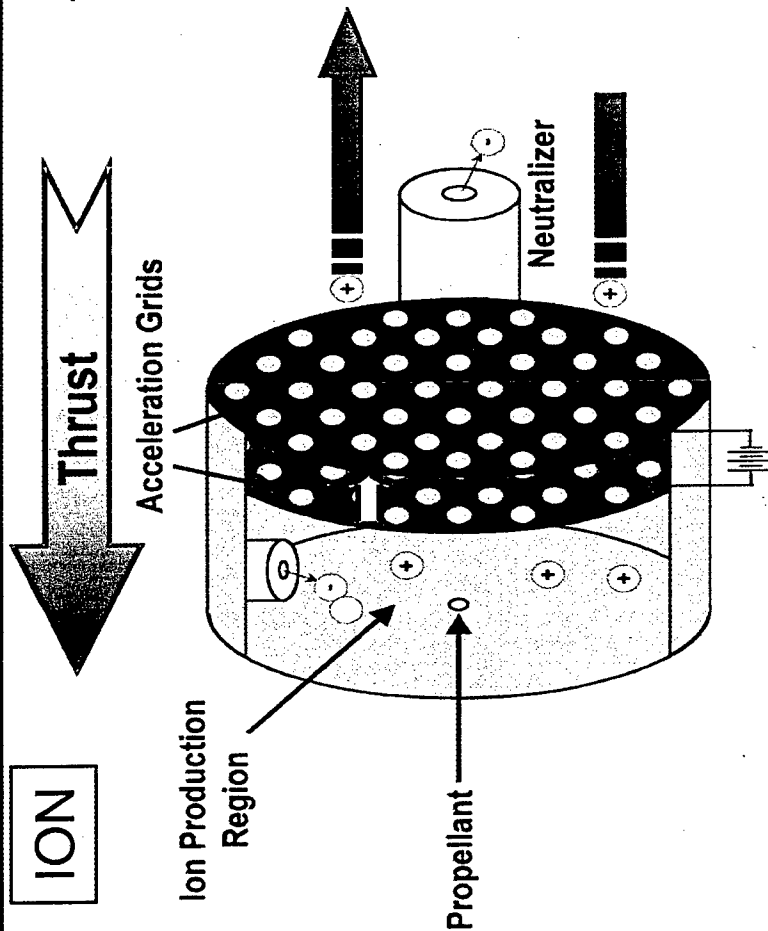
Technical Challenges



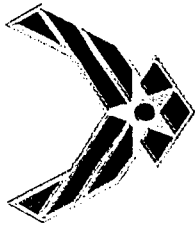
- Differing time scales and mean free paths for neutrals, ions, and electrons
- Orders of magnitude changes in density in same domain
- Collisionality (charge exchange, momentum exchange, recombination) on long length scales in the space environment.
- Modeling interaction (sputtering, deposition, chemistry) of primary ions, charge exchange ions, and neutral effluent with S/C surfaces - self-consistently.



Electrostatic Thrusters



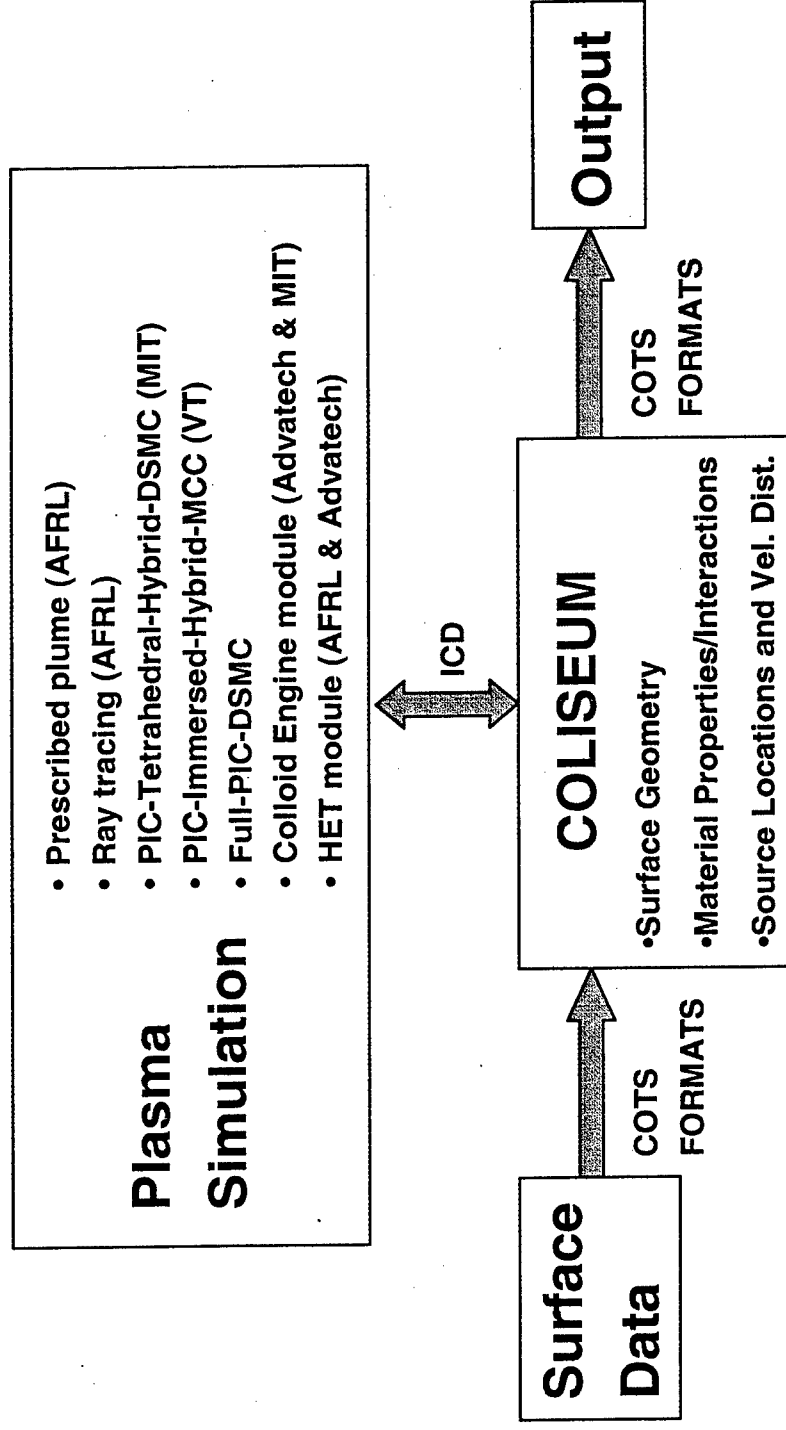
Propellant is ionized via electron bombardment and then accelerated by high voltage grids



APPROACH

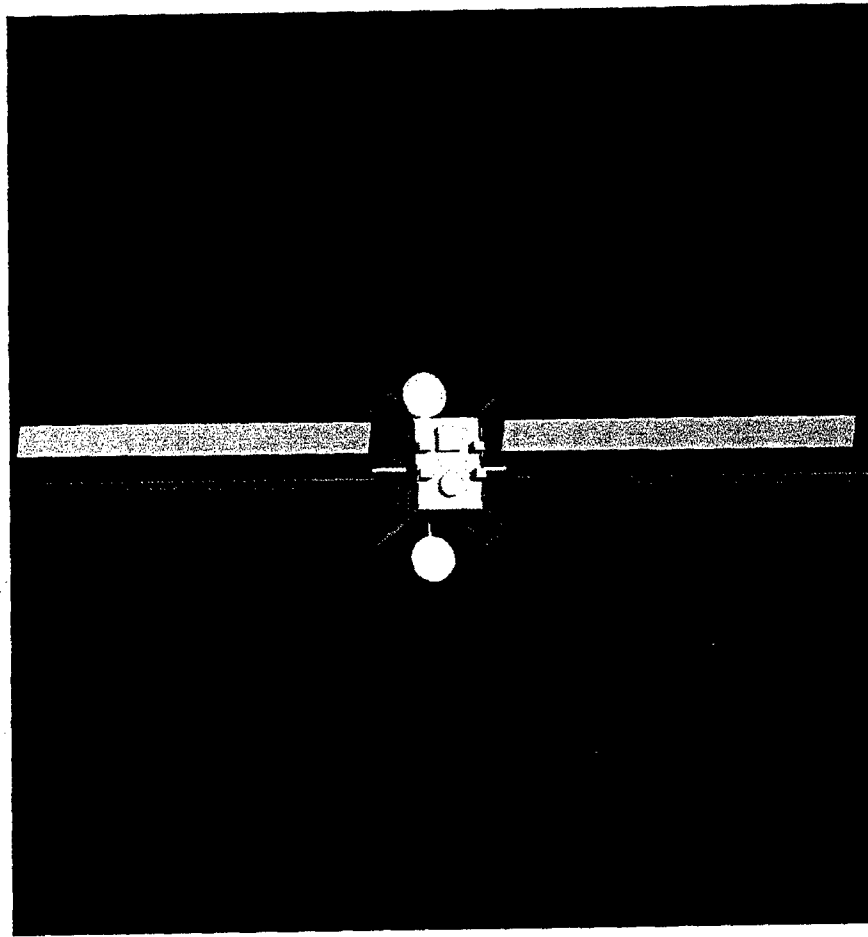
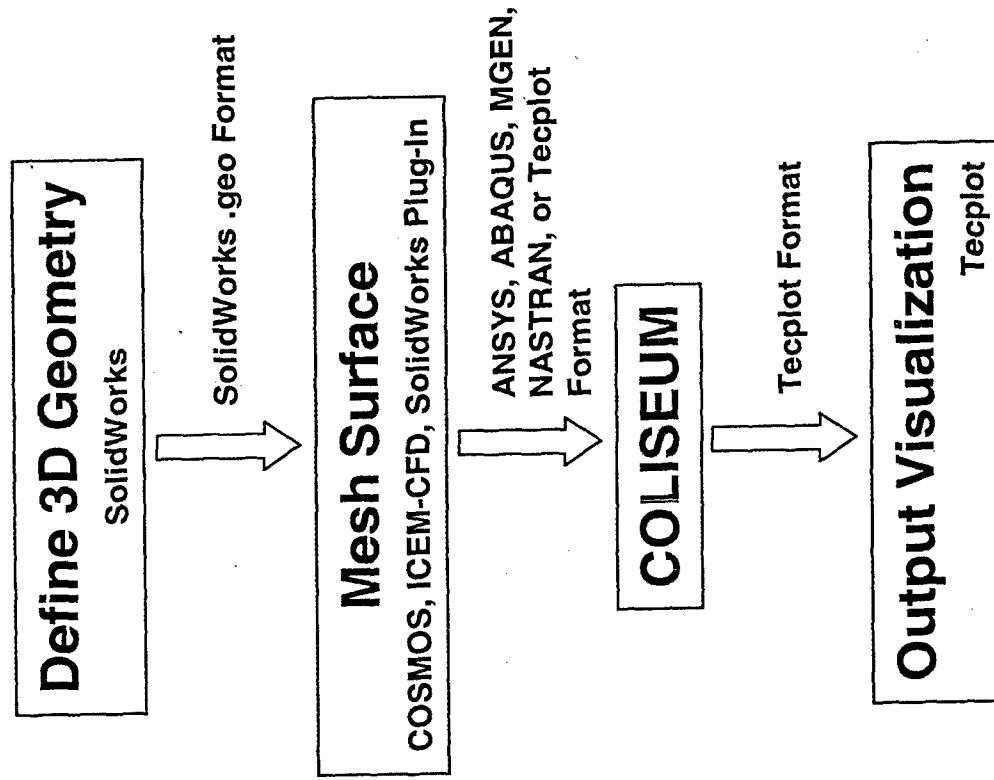


Approach: Build a STANDARD FRAMEWORK into which various types of 3D plasma simulations can be easily developed and INTERCHANGED.





Execution Sequence



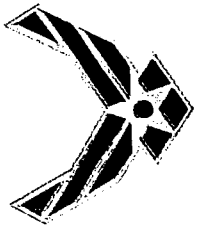
GEO spacecraft solid object generated
using SolidWorks



Collaboration



Organization	Responsibility
AFRL/PRSS	<ul style="list-style-type: none">• Lead -- Project Planning and Management• Top Level Software Development• Ray Tracing Simulation -- RAY
MIT	<ul style="list-style-type: none">• Plasma Simulation Module Using Unstructured Tetrahedron Meshes and Hybrid Algorithms -- AQUILA• Colloid modeling support
Virginia Tech	<ul style="list-style-type: none">• Plasma Simulation Module Using Immersed Cartesian Meshes -- DRACO
AFRL/PRSA	<ul style="list-style-type: none">• Basic Research in Model Development: Hybrid Particle-Continuum-Kinetic Algorithms• Visualization (jointly with PRSS)
Advatech Pacific, Inc.	<ul style="list-style-type: none">• COLISEUM support• Transient Colloid Droplet Simulation• Hall source model
U. of Michigan	<ul style="list-style-type: none">• PPT modeling• Application to plasma diagnostics• Generalized collision models
Lockheed	<ul style="list-style-type: none">• Surface Sputter Yield Measurement Data & Models• Customer



Modular Top-down Approach



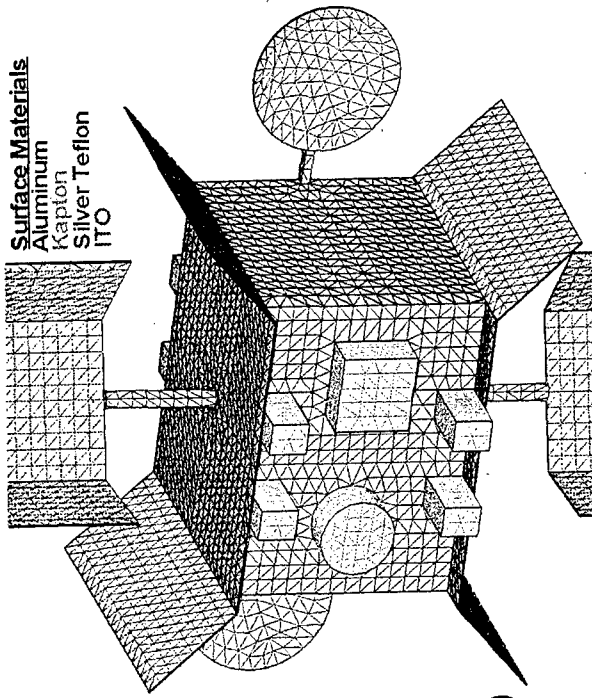
- Develop an API
 - Set of support libraries with ICD for use
 - e.g. col.lib and futil.lib
 - Set of specialized libraries which support certain types of simulations
 - e.g. voltet.lib and collision.lib
- Integrate plasma simulation modules various levels of fidelity as they are developed
 - e.g. ray-tracing, Hybrid-PIC, Hybrid PIC-DSMC
- Sharing of libraries



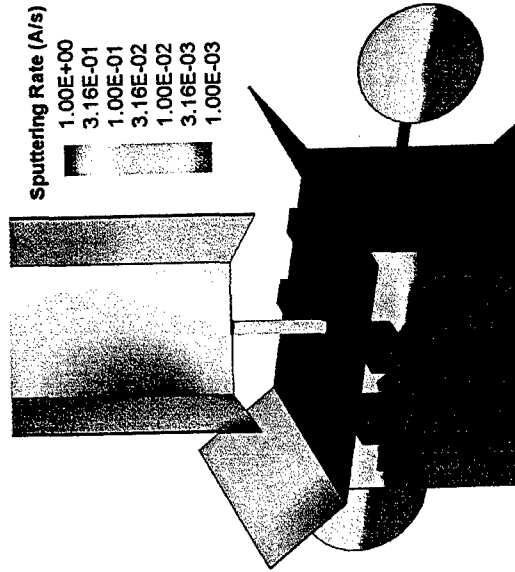
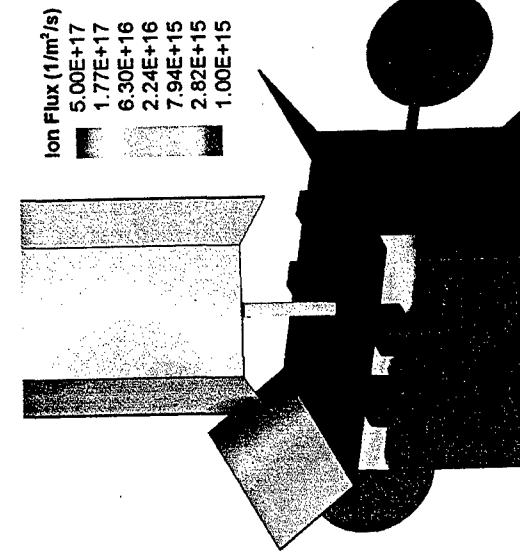
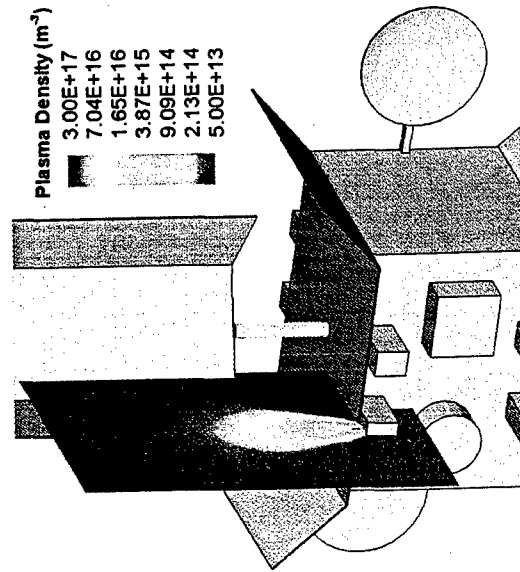
Prescribed_plume



- Precomputed 2D/axisymmetric plume is superimposed on 3D Spacecraft geometry
- Sputtering calculated based on choice of models



Generalized geosynchronous spacecraft using *prescribed_plume()* with 200W Hall thruster plume model





AQUILA



- Hybrid PIC code with neutral and ion particles and fluid electrons
- 3-D unstructured (tetrahedral) grid generated from (triangulated) surface mesh
- Source model divides particles into separate populations
- DSMC collision method implemented with different particle weights to enable simulation with a background
- Potential solver for handling both quasineutral and non-neutral regions
- Surface interactions include reflection, absorption, accommodation, and sputtering

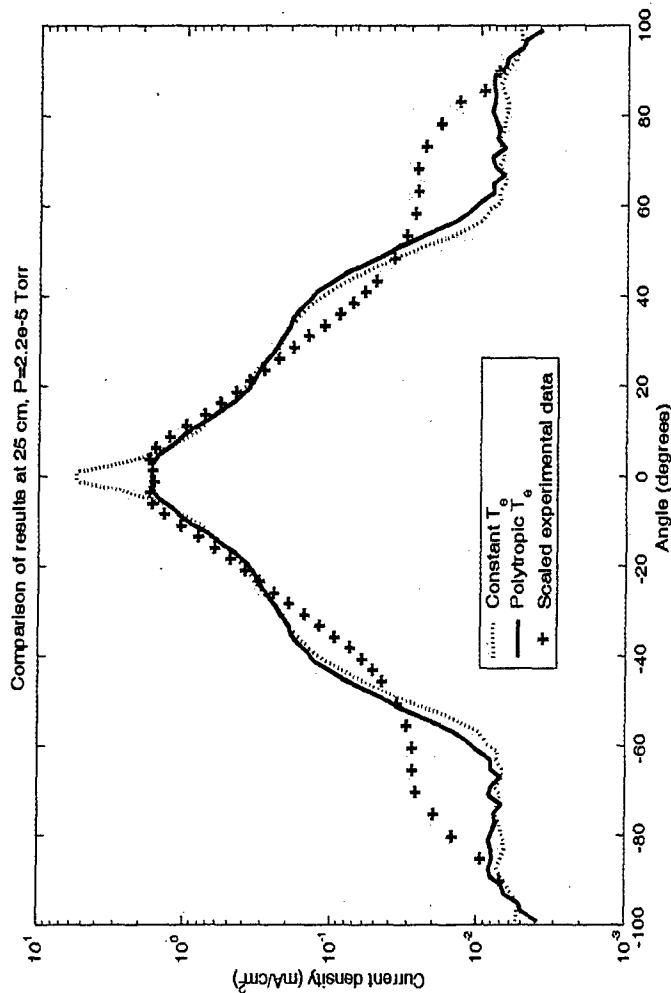
BHT-200 thruster:

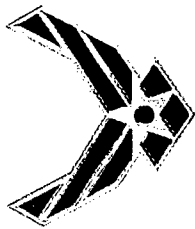
Current density results at 25 cm

Chamber Pressure: $2.2\text{e-}5$ Torr

Temperature models:

1. Constant $T_e = 2.0$ eV
2. Polytropic T_e with $T_{e0} = 2.8$ eV, $n = 1.3$ at 25 in front of thruster





AQUILA Result



Code Speedup Results

Vacuum Chamber w/ drifted

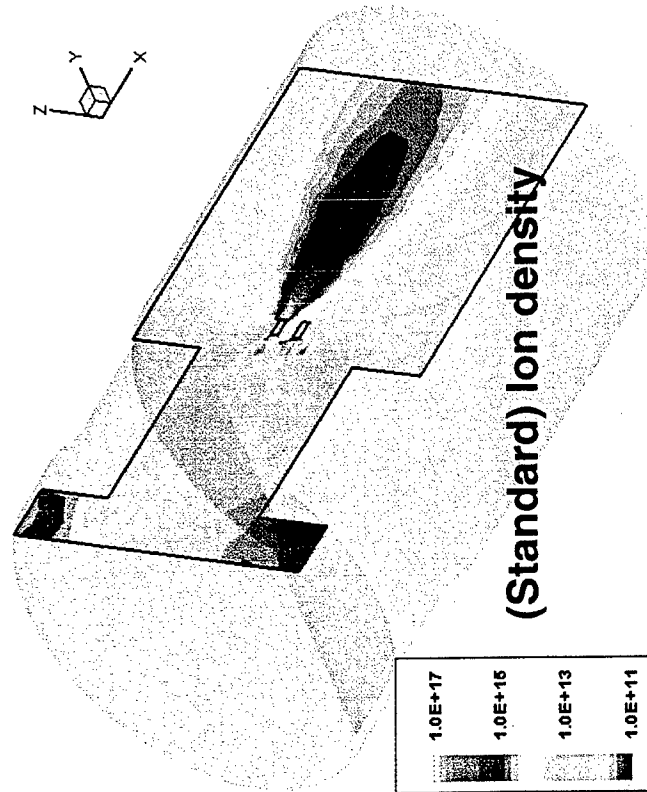
Maxwellian sources

Xe+: mass flow $5e-7$ kg/s,

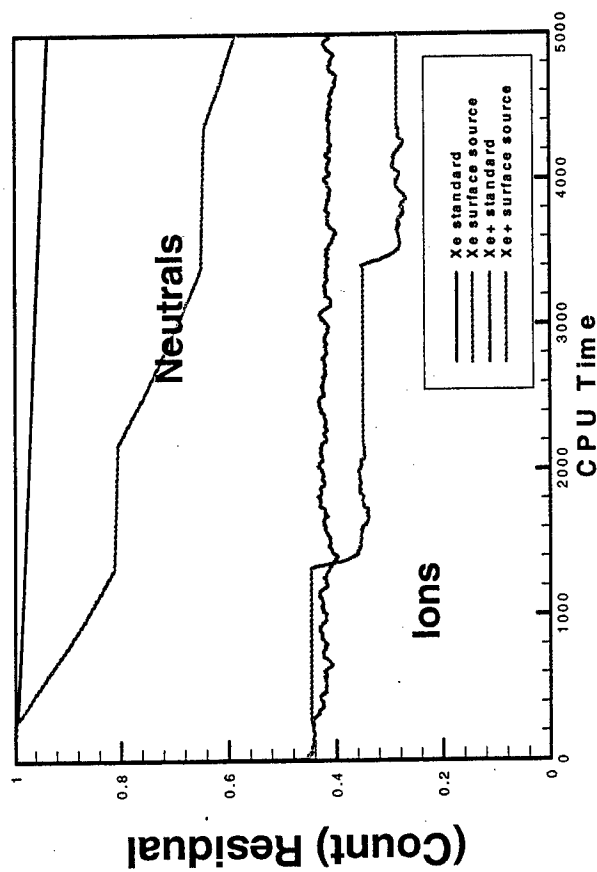
$v = 20000$ m/s, $T = 100$ eV

Xe: mass flow $= 1e-7$ kg/s,

$v = 200$ m/s, $T = 700$ K



Simulation Type	Relative CPU Time
Standard	33
Standard with subcycle	11
Surface Source with subcycle	1





DRACO



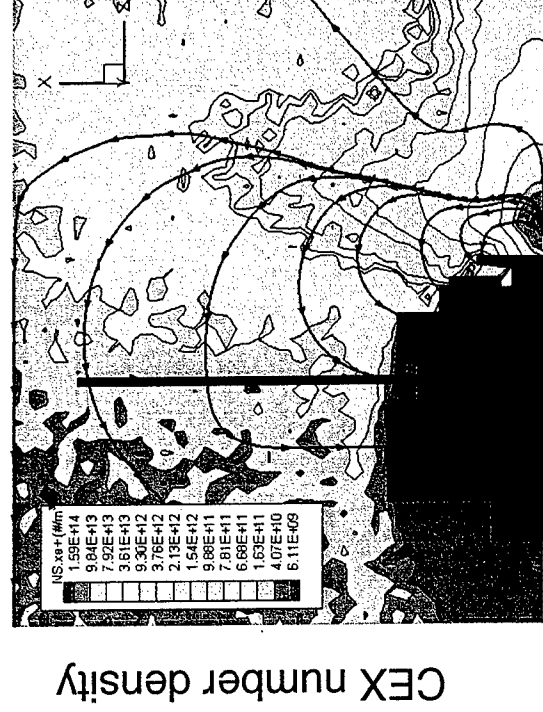
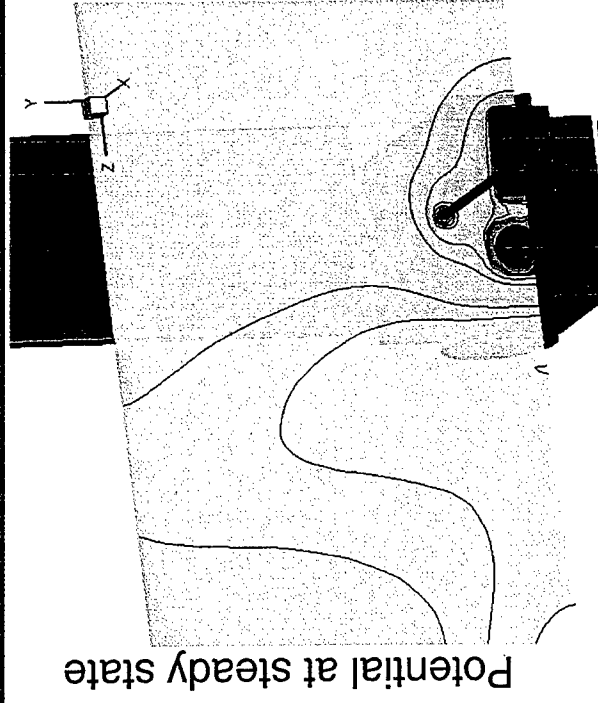
- **3D ES-PIC Code**
- **Based on a uniform Cartesian mesh with tetrahedral subdivision**
 - Complicated surfaces can be resolved
 - Computational efficiency of a Cartesian mesh is retained
 - Each Cartesian cell divided into five tetrahedrons
- **Mesh generated automatically based on:**
 - triangular surface definition
 - grid span and discretization
- **Multiple Poisson solvers:**
 - Uniform background field
 - Boltzmann inversion
 - DADI
 - Finite Element IFE
 - Immersed FE formulation
 - surface boundary is part of the solution domain
 - boundary defined by planar intersection of the finite element

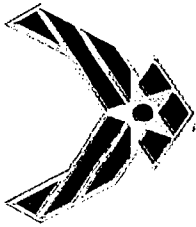


DRACO Results



- Open external boundary (Neumann condition)
- IFE potential solver
- Quarter domain, simulation time ~ 3 hours (1.5 mil. CEX macro-particles)
- Beam input based on NSTAR (30cm diameter thruster) operating at ML83
 - $n_{b0} = 3.22 \times 10^{15} \text{ m}^{-3}$
 - $n_{n0} = 2.30 \times 10^{17} \text{ m}^{-3}$
 - $V_{b0} = 38,700 \text{ m/s}$
 - $\sigma_{\text{cex}} = 3.37 \times 10^{19} \text{ m}^2$ (CEX $\lambda_D = 5\text{cm}$)
- Background ion density, $n_{i0} = 2.76 \times 10^7 \text{ m}^{-3}$
- Beam exit set to plasma potential (+19V)
- Charged plume shield, $\Delta\phi = -19\text{V}$

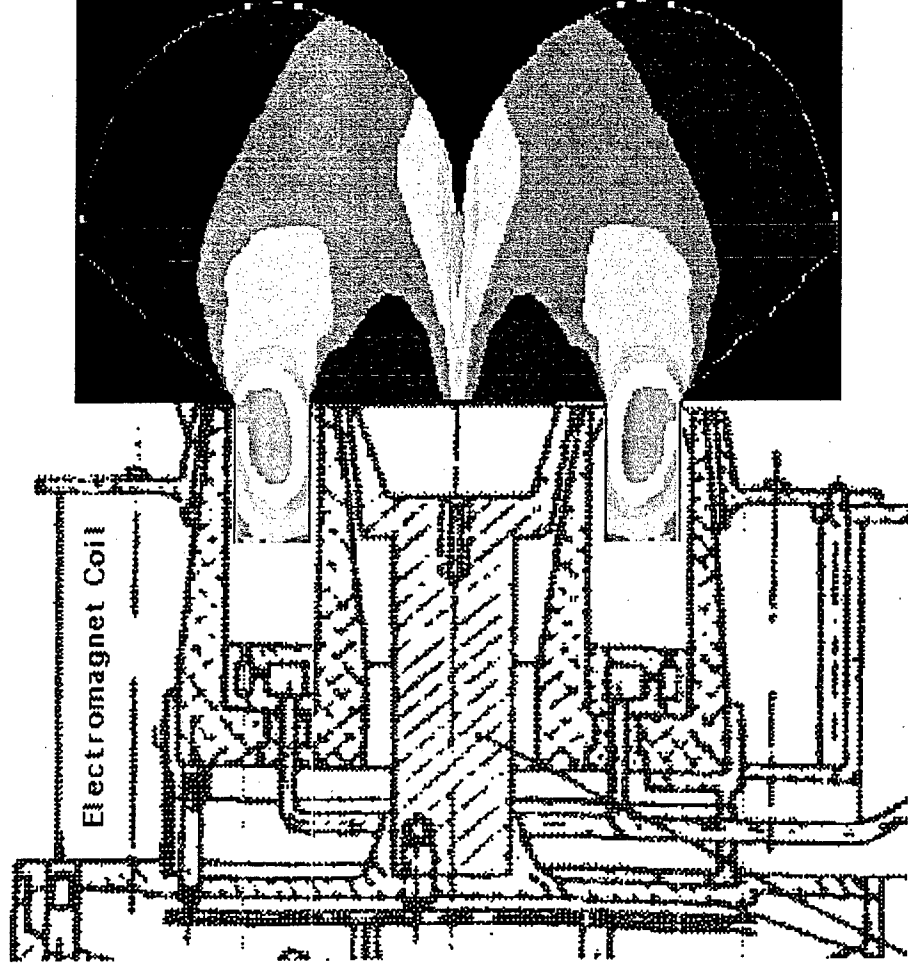


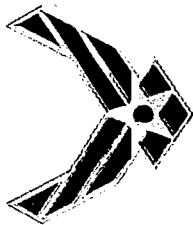


Current HPHall Code



- Better understanding of the plasma acceleration process
- Predict performance and lifetime
- Provide data for spacecraft interaction studies
- Result: a flexible tool useful for thruster design

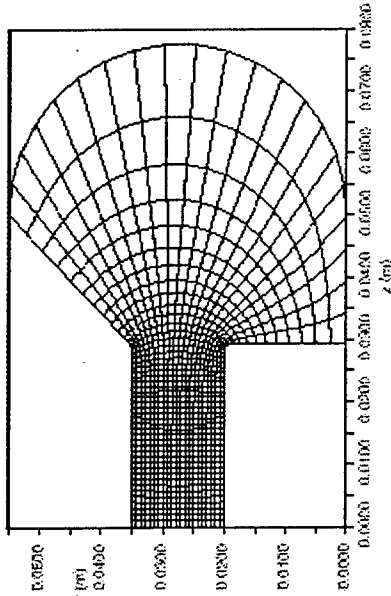
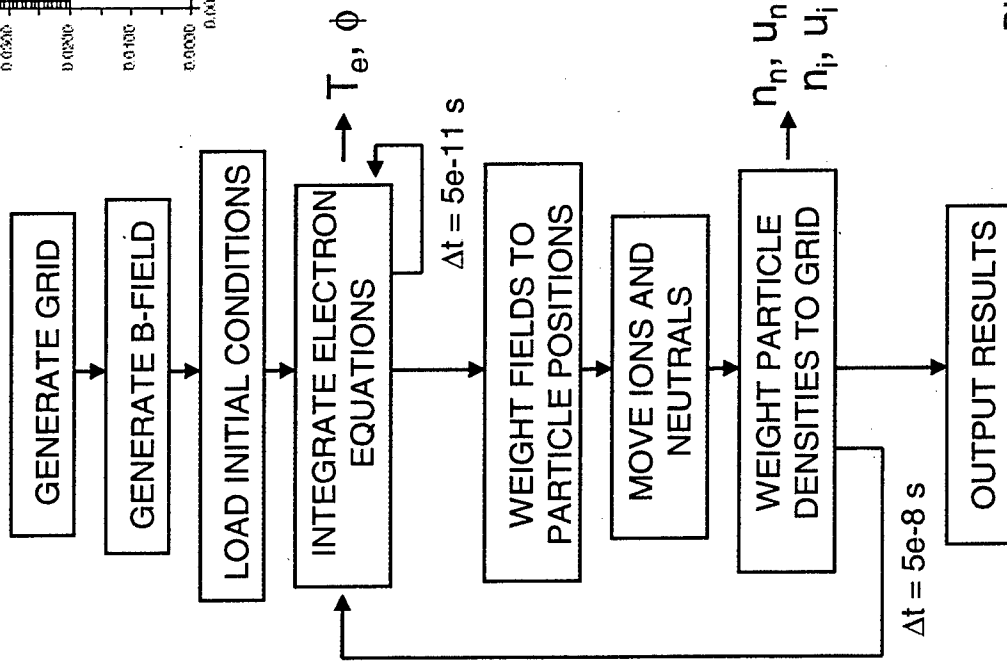




Current HPHall Code



Hybrid-PIC Method



Electron Equations

Charge Neutrality

$$n_e = Zn_i$$

Isothermal Along B

$$\phi - \frac{kT_e}{e} \ln(n_e) = \phi^*(\lambda)$$

Across B:

Continuity

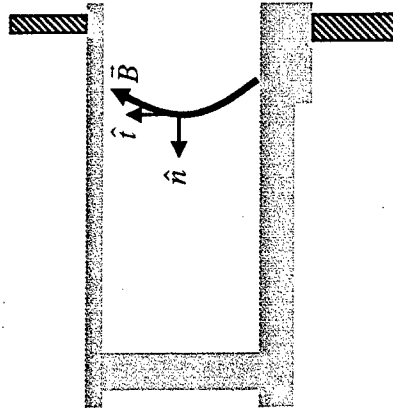
$$I_a = I_i + I_e + I_w$$

Ohm's Law

$$u_{e,\hat{n}} = -\mu_{e,\perp} \left(E_{\hat{n}} + \frac{1}{en_e} \frac{\partial p_e}{\partial \hat{n}} \right)$$

Conservation of Energy

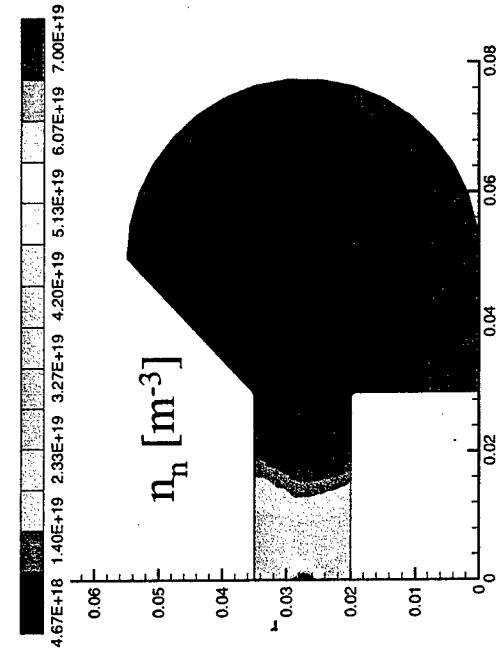
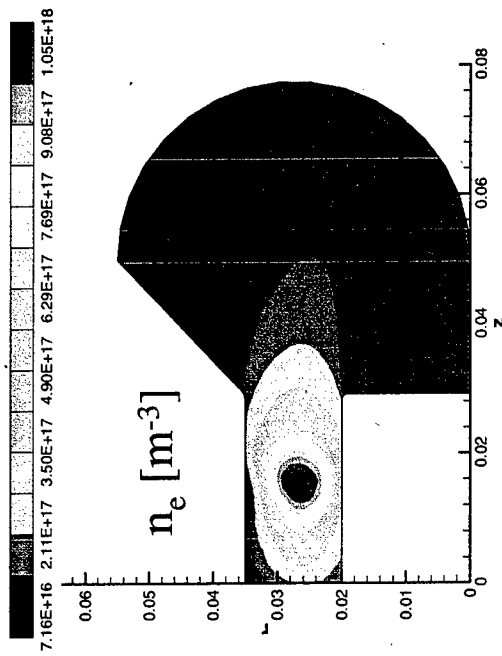
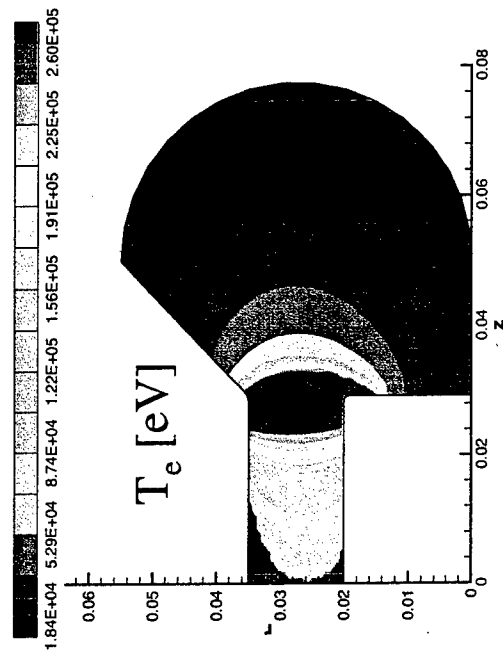
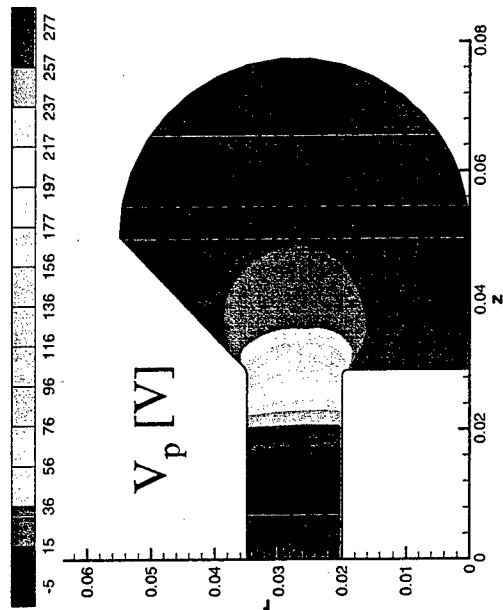
$$\frac{\partial}{\partial t} \left(\frac{3}{2} n_e kT_e \right) + \nabla \cdot \left(\frac{5}{2} n_e \vec{u}_e kT_e + \vec{q}_e \right) = \vec{j}_e \cdot \vec{E} - \dot{n}_i \phi' E_i$$





Current HPHall Code Results

CASE 2: SPT-70, 300V, 2.34 mg/s, NEAR CATHODE





Summary



- **Approach:** A new 3D plasma simulation system (COLISEUM) is being developed
 - Allows easy implementation of various plasma simulation modules for quicker code development & controllable fidelity
 - Using COTS extensively
- **Current Status**
 - Low-fidelity Plume: Prescribed_plume & ray tracing
 - High-fidelity Plume: AQUILA & DRACO
 - Thruster modeling: HET & Colloid
- **Future Work**
 - DRACO: charging, sputtering, surface contamination
 - AQUILA: Parallel, generalized collisions
 - Device modeling: HET extensions
 - Plasma diagnostics